



EYFS Maths Assessment Points

NUMBER

	6 points 3 – 4 entering	7 points 3-4 secure	8 points Reception entering	9 points ELG (End of EYFS)
Number, place value and patterns	<ul style="list-style-type: none"> Combine objects like stacking blocks and cups – put objects inside others and take them out again. Take part in finger rhymes with numbers. Can select a small number of objects from a group when asked, Ex: 'please give me 1 or 2 Begins to make comparisons between quantities by using the language, 'lots', 'more' or 'same. Develop counting-like behaviour such as making sounds, pointing, or saying some numbers in sequence. Count in everyday contexts, sometimes skipping numbers – 1, 2, 3, 5. 	<ul style="list-style-type: none"> Recite numbers up to 5. Say one number for each item in order up to 5. Show 'finger numbers' up to 5. Match the number of objects to the correct numeral up to 5. Experiment with their own symbols and marks as well as numerals. Shows an interest in numerals in the environment. Can compare two groups of objects saying they have the same number. Realises not only objects, but anything can be counted, including steps, claps, or jumps. 	<ul style="list-style-type: none"> Develop fast recognition of up to 3 objects without having to count them individually. Recite numbers past 5. Say one number for each item in order up to 10. Understands that the last number reached when counting objects up to 10 tells you how many there are in total (cardinal principle) Show 'finger numbers' up to 10. Match the number of objects to the correct numeral up to 10. Can compare quantities using more than and fewer than Estimates how many objects and can check by counting them. Can say the number that is 1 more than a given number (up to 10) 	<ul style="list-style-type: none"> Recognise the pattern of the counting system – ELG (language of what's next, before, missing number from any number up to 10) Explore and represent patterns within numbers up to 10 -ELG (Odds and evens, double facts) Place numbers 1 to 20 in order - ELG Count reliably and recognise numbers from 1 to 20 - ELG. Subitise to 5 without counting – ELG. Comparing quantities up to 10 in different contexts -ELG (using a variety of resources such as money, dice, objects) Recognising when one quantity is greater than, less than or the same as – ELG (comparing groups of objects) Say what number is 1 more or 1 less than a given number (up to 20) – ELG

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Addition, subtraction, and division	<ul style="list-style-type: none"> Notice a change to the amount in a group when something is added or taken away – up to 3 items 	<ul style="list-style-type: none"> Solve real world mathematical problems with numbers up to 3. 	<ul style="list-style-type: none"> Recall number bonds of number up to 5. Solve real world mathematical problems with numbers up to 5. Understanding of numbers up to 5 – using different resources and part/part whole In practical activities and discussion can begin to use the correct vocabulary when adding and subtracting Can record using marks that they can interpret and explain. 	<ul style="list-style-type: none"> Automatically recall number bonds to 10 including subtraction facts Explore how quantities can be shared equally – ELG (using a range of objects shared into 2) Deep understanding of numbers up to 10 – using different resources and part/part whole – ELG Using quantities and objects to add and subtract number up to 10 and write as a calculation. Deeper understanding of double facts with number up to 10 and explain their reasoning